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NBMv5.0 Overview

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Contributors to NBMv5.0



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- Greg Leone NBM Winter Weather Elements Development, BEAT
- Tim Cera refactoring of NBM code, new PW element
- Brian Haynes BEAT, Text Products
- Sidney Lower QPF Development
- Jim Long Refactoring of NBM code

Product Changes in Version 5

- More probabilistic elements, especially for Fire Weather forecasting (inst. T, Td, RH, all quantile-mapped)
- Joint Fire Weather probabilities
- Probability-Matched Means for QPF and snowfall/ice
- Calibrated exceedance probabilities for snowfall
- Numerous OCONUS elements, including several to support vulnerable communities in Pacific Region
- New precipitable water and snow cover fields (coming soon)
- Addition of probabilistic apparent temperature
- Extension of most hourly products to F48 (currently F36)



Probabilistic Instantaneous Temperatures







- Ops NBM has instantaneous temperature, but it is computed using a decaying average approach, so there is no probabilistic info
- Usage of quantile mapping in v5.0 allows for probabilistic output
- These fields allow the user to assess potential outcomes for temperature values at a particular time, as opposed to being just having probabilistic min/max values



Dew Point Exceedance Probabilities

<=0F

<=10F

<=20F

<=32F

>=50F

>=70F

>=801



- Just like with temperatures, ops NBM has instantaneous dew points, but they're computed using a decaying average approach
- The switch to quantile mapping allows for the generation of percentiles and exceedance probabilities
- Likely significant utility in identifying frontal placement and leading edge of deeper moisture return

Joint Fire Weather Probabilities

Prob of RH <= 30% and wind gust >= 30 mph

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If RH LMD < 28 Min (M) dLMD < 28 Min (M) dL MD
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If RH LMD < 18 Min (M) dL MD < 28 Min (M) dL MD
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Prob of RH <= 15% and wind speed >= 20 mph

- Joint probs of various combination of RH and wind speed or gust
- Derived from quantile-mapped instantaneous RH (new in v5.0) and wind speed and gust (already in operational NBM)







Probability-Matched Mean for QPF



QMD Mean



Probability-Matched Mean

• The PMM attempts to highlight the corridors with the most likely opportunity for localized significant QPF



Probability-Matched Mean for ZR





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• The PMM attempts to highlight the corridors with the most likely opportunity to accumulate freezing rain



Probability-Matched Mean for Snow





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• The PMM attempts to highlight the corridors with the most likely opportunity for higher accumulations of snow



Calibrated Snowfall Exceedance Probs





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• The development was done on a winter with limited snow in the Eastern U.S., so a redevelopment after this winter was performed and will be in place for next winter. These stats are for the redevelopment.



OCONUS Additions

NBM v5 0 10.m Wind Spd QMD 90th Percentile (

d: Wed 2025-07-09 037 (Ef







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Precipitable Water

Images / Description will be available soon



Images / Description will be available soon



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Probabilistic Apparent Temperature



• Generated from quantile-mapped elements



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Science Changes in Version 5



- Make deterministic and probabilistic products more consistent
- QPF improvements
- Winter suite changes (including addition of Canadian data)
- Sig Wave Height will be quantile-mapped (and new mask!)
- Start using high-resolution ECMWF forecasts
- Remove low skill inputs
- Use GLMP visibility at water points longer into the forecast
- Use a LAMP approach to improve ceiling and visibility (and possibly winds) over the Hawaii domain
- Remove SREF (due to impending retirement)

New Deterministic Wind/Gust Approach

- Inst. wind speed/gust are quantile-mapped, and the percentile mean is selected as the deterministic value
- There is a clear lo particularly in the uncertainty mutes
- New approach in to identify areas v "middle" is more
- Constrain the range at early fhrs, and allow a wider range of options at later fhrs









- Need to reduce inconsistencies between deterministic and probabilistic NBM products
- Revise the distribution, giving higher weight to hi-res inputs, when computing percentiles and probabilities, particularly for QPF / snowfall / wind
- End the separate "core blend" (deterministic) computation of fields like temperatures, and have deterministic values be derived from the quantile-mapped distribution



Efforts to Reduce Inconsistencies







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Changes to QPF



- Reintroduction of monthly supplemental locations for CONUS
 - MSWEP climatology (2002-2023)
 - Inflate recent 60-day training sample for *analysis and model* CDF generation
 - Replaces current method of equally weighting climatology with most recent 60-day data for <u>analysis only</u>
- Removal of negligible precipitation amounts
 - Values < 0.245mm are set to 0.0 for analysis and model CDF training data (also used in supplemental location workflow)
- Removal of 9-point stencil
 - Legacy feature used when there were fewer models; used to artificially increase multi-model ensemble members
- Incorporation of WPC MMEBC (into the distribution; it's already used in 6h NBM QPF)
 - Assist with higher-end precipitation events
- Introduction of model weighting scheme
 - Dependent on model resolution relative to NBM grid and ensemble size relative to MME
 - Resolution component decays as lead time increases



Changes to Winter Suite

- High Resolution ECMWFE data
 - 0.2 deg for all 50 members, hourly resolution through 72 hours
- Removal of SREF inputs, replaced with 10 various Canadian members
 - Combination of GDPS, GEPS, RDPS, REPS
- GEFS surface variables increased resolution to 0.25 deg through 240 hrs (vertical profile still at 0.5 deg)
 - Tmp, RH, Ugrd, Vgrd, MSLP, Sfc Pressure, Snow Depth, ****PTYPE****
- QMD QPF modifications impact winter suite
 - Supplemental locations (CONUS only), setting amounts <0.254 mm per 6 hr to 0, hi-res ECMWF, removal of SREF, removal of 9 point stencil
- When computing downscaled Temperature (DsT), if an inversion near the surface is detected, and DMO 2m Temp is less than the computed DsT, use DMO 2m Temp instead of DsT.
 - Intended to help inversion scenarios retain freezing rain signals
- Ice/Snow flagging routine threshold changed to 38F from 33.8F AND uses DsTW instead of DsT
 - DsTW <= DsT, by definition
 - This change allows Cobb melting code to do the heavy lifting to melt snow

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April Northeast Snow





Pacific Northwest ZR Case



Initial example noted by WR, showing low operational NBM probs for ZR in a favorable setup v5.0 forecast, following changes to preserve inversions



NBM v5.0 24-hr Prob of Flat Ice

Mid-Atlantic ZR Case





• These updated ZR probabilities may be too high in some cases



Sig Wave Height



NBMv4.2

- Uses decaying average approach
- Uses URMA as truth (RTMA for Guam), GFS for Oceanic region
- Uses only the mean of ensemble inputs
- Products are 3-hrly to f192 and 6-hrly to f240
- Generates 10/50/90th percentiles

NBMv5.0

- Uses quantile mapping (120 day training sample, assumes Gamma distribution
- Uses URMA as truth (RTMA for Guam), GDAS for Oceanic region
- Uses every member of ensemble inputs
- Products are hourly to f60, 3-hrly to f192 and 6-hrly to f240
- Generates every 5th percentile and max/min, has probabilistic output (exceedance probabilities for 3, 4, 5, 6, 8, 10, 13, 20, 30, and 46')



Sig Wave Height Exceedance Probabilities













Sig Wave Height Mask

- Current Sig Wave Height (SWH) products have missing points along coastlines and in bays and other smaller bodies of water due to URMA mask
- V5.0 uses the NDFD mask to fill in missing values in the SWH products





NBM Visibility



- Uses the GLMP visibility at all points through f24
- Continues to use GLMP visibility at land points between f25 and f36 but uses the RAP at water points between f25 and f36, causing land/water discontinuities (Note: the start of the usage of RAP at water points was at f18 in previous NBM versions before v4.2)
- Uses a GFS MOS NAM MOS combo at land points beyond f36 and uses GFS at water points beyond f36





F24 and F25





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Change in v5.0



v4.3





• Use GLMP visibility at all points through f36



Lingering Issues



f39 uge inuity n f36

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Production Suite Changes

- Potential major changes are coming to the NCEP Production Suite (NPS) in the next 1-3 years
- The RRFS will likely be added to the NPS, and the NAM, HiRes Windows, and SREF are slated for retirement
- SREF retirement appears certain within the next 1-3 years, so we are preemptively ending its usage in NBMv5.0
- We will wait for results of the RRFSv1 field evaluation this spring. Once a decision has been made on that proposed implementation, we will prepare any necessary changes to the NBM
- The ongoing v5.0 work, however, means that we will not have available resources to isolate and assess the impact of the NPS changes on the NBM



Timeline

- Beta Evaluation: Ongoing
- Formal Field Evaluation: July 8 November 30
- Code Delivery to NCO: Mid-December or early January
- Implementation: April 2026

Keep track of which parameters are ready to be assessed in the v5.0 parallel and which ones are coming in our NBMv5.0 <u>WSUP graphics tracker</u>



Thank you!

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