

# CHGRES Program

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# Introduction

- Provides a “cold start” capability for forecast model.
- Interpolates GFS atmospheric, surface and Near-Surface Sea Temperature (NSST) data to the FV3 cubed-sphere grid and any nests.
- Ingests files from current OPS or from the previous version of GFS (prior to July 19, 2017).
  - Current OPS: NEMSIO format. Atmospheric, surface and NSST data in separate files.
  - Previous OPS: Atmospheric fields (spectral coeffs) in ‘sigio’ format. Surface fields in ‘sfcio’ format. No NSST.
- Outputs fields in NetCDF (each tile in its own file).

# Building

- Code is available here:  
<https://github.com/NOAA-EMC/fv3gfs>
- Source code located under the *./sorc/global\_chgres.fd* subdirectory.
- Build script: *./sorc/build\_chgres.sh*.
  - Invoke with no arguments.
  - Builds on the following machines:
    - WCOSS Phase 1/2/Cray, Theia, Jet, Gaea.

# Inputs

- GFS Data
  - Current OPS
  - Previous implementation
- Fixed Data
  - Location
    - */gpfs/hps3/emc/global/noscrub/emc.glopara/git/fv3gfs/fix* (WCOS Cray)
    - */scratch4/NCEPDEV/global/save/glopara/git/fv3gfs/fix* (Theia)
  - Grid and orography files
    - Located under *./fix\_fv3\_gmted2010*
    - Grid files (CRES\_grid.tileX.nc) contain lat/lon and other information about tile points.
    - Orography files (CRES\_oro\_data.tileX.nc) contain land-mask, terrain and gravity wave drag fields.
  - Surface fixed files (Ex: soil type) located under *./fix\_am*
    - Grib 1 data on Gaussian or lat/lon grid
  - Definition of vertical coordinate (under *./fix\_am*)
    - Ex: *global\_hyblev.l65.txt* (65 levels)

# Run Scripts

- Scripts located under the *./ush* directory.
  - `global_chgres_driver.sh` (driver script)
  - `global_chgres.sh` (called from driver)
- Some important script variables
  - `CASE` – resolution of tile (default 'C96')
  - `CDATE` – `yyyymmddhh` of run. `CYC` – `hh`.
  - `CDUMP` – Is GFS data from 'gdas' or 'gfs' cycle?
  - `LEVS` – number of vertical levels (default 65)
  - `HOMEgfs` – location of your code baseline
  - `FIXfv3` – location of grid and orography files
  - `FIXam` – location of surface fixed data and vertical coordinate definition files.

# Run Scripts

- Some important script variables (continued)
  - INIDIR – location of input GFS data
  - OUTDIR – location of output FV3 NetCDF files
  - gtype – grid type; ‘uniform’, ‘stretched’, or ‘nest’
- Scripts determine if input GFS data is current or previous OPS based on file names:
  - Current OPS:
    - NSST: nsnanl.\$CDUMP.\$CDATE or \$CDUMP.t\${cyc}z.nstanl.nemsio
    - SFC: sfcanl.\$CDUMP.\$CDATE or \$CDUMP.t\${cyc}z.sfcanl.nemsio
    - ATM: gfnanl.\$CDUMP.\$CDATE or \$CDUMP.t\${cyc}z.atmanl.nemsio
  - Previous OPS:
    - SFC: sfcanl.\${CDUMP}.\$CDATE or \$CDUMP.t\${cyc}z.sfcanl
    - ATM: siganl.\${CDUMP}.\$CDATE or \$CDUMP.t\${cyc}z.sanl
- CHGRES invoked separately for atmospheric and surface fields. All atmospheric tiles created with one invocation. For surface, CHGRES processes one tile per invocation.

# Interpolation Method – Atmosphere (brief overview)

- If previous OPS data, convert from spectral to Gaussian grid point space.
- Compute mid-layer pressure.
- Vertically interpolate to user-specified vertical levels.
- Compute vertical layer heights.
- Horizontally interpolate to FV3 tiles.
- Model performs additional initialization steps.

# Atmospheric file contents

```
netcdf gfs_data.tile1 {
```

```
dimensions:
```

```
lon = 96 ;  
lat = 96 ;  
lonp = 97 ;  
latp = 97 ;  
lev = 65 ;  
levp = 66 ;  
ntracer = 3 ;
```

```
variables:
```

```
float lon(lon) ;  
    lon:cartesian_axis = "X" ;  
float lat(lat) ;  
    lat:cartesian_axis = "Y" ;  
float ps(lat, lon) ;  
float w(lev, lat, lon) ;  
float zh(levp, lat, lon) ;  
float sphum(lev, lat, lon) ;  
float o3mr(lev, lat, lon) ;  
float liq_wat(lev, lat, lon) ;  
float u_w(lev, lat, lonp) ;  
float v_w(lev, lat, lonp) ;  
float u_s(lev, latp, lon) ;  
float v_s(lev, latp, lon) ;
```

lon – ‘x’ dimension of tile

lat – ‘y’ dimension of tile

lonp – ‘x’ dimension of “w” winds

latp – ‘y’ dimension of “s” winds

lev – number vert levels

levp – number vert level interfaces

ntracer – number of tracers

lon – longitude first row of points.

lat – latitude first column of points.

ps – surface pressure

w – vert. velocity. Zero when using OPS GFS.

zh – height of layer interfaces

sphum – specific humidity

liq\_wat – cloud liquid water

u/v\_w – winds at ‘west’ face

u/w\_s – winds at ‘south’ face



# Interpolation Method – Surface/NSST

- Performs series of ‘masked’ interpolations from GFS Gaussian grid to FV3 tiles:
  - Land-to-land
  - Non-land to non-land
  - Sea ice to sea ice
  - Permanent land ice to permanent land ice
- State fields (Ex: soil temperature) are initialized from input GFS data.
- Static fields (Ex: vegetation type) are initialized from datasets in the *./fix\_am* directory.
  - Grib 1 format.
  - Gaussian or global lat/lon grid – CHGRES interpolates to tile points.
- Also performs:
  - Re-scales soil moisture for soil type differences between GFS and FV3 grids.
  - Adjusts soil temperature for terrain height differences.
  - Computes liquid portion of total soil moisture.
- Unlike atmospheric interpolation, CHGRES can only process one tile at a time.

# Surface/NSST file contents

```
netcdf sfc_data.tile1 {
dimensions:
  lon = 96 ;
  lat = 96 ;
  Isoil = 4 ;
variables:
  float lon(lon) ;
    lon:cartesian_axis = "X" ;
  float lat(lat) ;
    lat:cartesian_axis = "Y" ;
  float Isoil(Isoil) ;
    Isoil:cartesian_axis = "Z" ;
  float geolon(lat, lon) ;
  float geolat(lat, lon) ;
  float slmsk(lat, lon) ;
  float tsea(lat, lon) ;
  float sheleg(lat, lon) ;
  float tg3(lat, lon) ;
  float zorl(lat, lon) ;
  float alvsf(lat, lon) ;
  float alvwf(lat, lon) ;
  float alnsf(lat, lon) ;
  float alnwf(lat, lon) ;
  float vfrac(lat, lon) ;
  float canopy(lat, lon) ;
  float f10m(lat, lon) ;
  float t2m(lat, lon) ;
  float q2m(lat, lon) ;
  float vtype(lat, lon) ;
  float stype(lat, lon) ;
  float facsf(lat, lon) ;
  float facwf(lat, lon) ;
  float uustar(lat, lon) ;
  float ffmm(lat, lon) ;
  float ffhh(lat, lon) ;
  float hicc(lat, lon) ;
  float ficc(lat, lon) ;
  float tisfc(lat, lon) ;
  float tprcp(lat, lon) ;
  float srflag(lat, lon) ;
  float snwdph(lat, lon) ;
  float shdmin(lat, lon) ;
  float shdmax(lat, lon) ;
  float slope(lat, lon) ;
  float snoalb(lat, lon) ;
  float stc(Isoil, lat, lon) ;
  float smc(Isoil, lat, lon) ;
  float slc(Isoil, lat, lon) ;
  float tref(lat, lon) ;
  float z_c(lat, lon) ;
  float c_0(lat, lon) ;
  float c_d(lat, lon) ;
  float w_0(lat, lon) ;
  float w_d(lat, lon) ;
  float xt(lat, lon) ;
  float xs(lat, lon) ;
  float xu(lat, lon) ;
  float xv(lat, lon) ;
  float xz(lat, lon) ;
  float zm(lat, lon) ;
  float xtts(lat, lon) ;
  float xzts(lat, lon) ;
  float d_conv(lat, lon) ;
  float ifd(lat, lon) ;
  float dt_cool(lat, lon) ;
  float qrain(lat, lon) ;
}
```

NSST Fields  
SFC Fields

# Extras

- Although not part of this release, CHGRES recently updated for regional stand-alone nests.
  - Nest not run within a global domain
  - Creates file of lateral boundary conditions for a user-specified halo region.
  - Removes halo region from atmospheric and surface/NSST files.
- New fully parallel version of CHGRES being developed.
  - Based on ESMF regridding.
  - Inputs FV3 tile history files (NetCDF).
  - Includes regional nest logic described above.
  - Has undergone limited testing.
  - Other inputs being considered: FV3 gaussian nemsio files, FV3 tiled restart files.
- Contact me if you would like to use these.

**QUESTIONS?**